

Information sheet for the course Textile Design

University: <i>Alexander Dubček University of Trenčín</i>	
Faculty: <i>Faculty of Industrial Technologies in Púchov</i>	
Course unit code: <i>TTN-PV-1</i>	Course unit title: <i>Textile Design</i>
Type of course unit: <i>optional</i>	
Planned types, learning activities and teaching methods: <i>Lecture: 0</i> <i>Seminar: 3 hours weekly/39 hours per semester of study; face to face</i> <i>Laboratory tutorial: 0</i>	
Number of credits: <i>3</i>	
Recommended semester: <i>the 1st semester in the 2nd year full-time form of study</i> <i>the 1st semester in the 2nd year part-time form of study</i>	
Degree of study: <i>the 1st degree of study (Bachelor's degree)</i>	
Course prerequisites: <i>none</i>	
Assessment methods: <i>creative work, semestral or terminal project, predetermined work relating to acquisition of the determined number of credits</i>	
Learning outcomes of the course unit: <i>Student is able to utilise the creativity and originality in relation to the creation of the designs or reliefs as well as patterns and this creativity and originality results from his/her obtained knowledge and enhancement of his/her skills based on the comprehensive approach and investigation of various inorganic and organic shapes. Student is familiar with application of the designs from the aspects of printing or any other textile technique. He/she can use various techniques and methods in combination with principles in art practise on the basis of which he/she is able to utilise individual flat surface sites in relation to the created topic or object. Student is able to apply hand-made techniques or conventional art handcraft. Student has enhanced his/her knowledge in relation to intermediate process resulting from creation of the designs and their processing with the reference to the flat surface.</i>	
Course contents: <i>Specification of topics or themes (projects) with the reference to the investigated style and originality. Inspiration. Inspiration resources. Concept and conception. Proposals, designs and visual preparations of the given topic or theme (sketches, drafts, drawings). Performance of the given theme or topic – utilisation of own active and creative work. Finishing steps or procedures relating to project based on audio and visual documentation including posters, photos, CDs or any others. Overall completion of the projects. Defence of the final work.</i>	
Recommended or required literature: <i>1. Alex Russell: The Fundamentals of Printed Textile Design, AVA Publishing 2011</i> <i>2. Gail Baughová: Encyklopedie textilních materiálů - Příručka módního návrháře, Slovart 2012</i> <i>3. Kyoto Costume Institute (KCI): Fashion - A Fashion History of the 20th Century, Taschen, 2006</i> <i>4. Karol Weisslechner a kolektív: Umelecký šperk, dizajn a architektúra, Ateliér Amulet, 2008</i> <i>5. S. E. B. Clarke, J. Harris: Digital Visions for Fashion+Textiles: Made in Code, Thames and Hudson 2012</i> <i>6. Ludovít Petránsky: Teória a metodológia designu</i> <i>7. Magazines – Designum a RUD (Remeslo, Umenie, Dizajn)</i>	
Language: <i>Slovak</i>	

Remarks: —					
Evaluation history:					
A	B	C	D	E	FX
Lecturers: <i>Mgr. art. Jana Cvetanovová</i>					
Last modification: <i>16.03.2015</i>					
Supervisor: <i>doc. Ing. Pavol Lizák, PhD.</i>					